Troubleshooting

Troubleshooting Guide -

NOTE: Across each row in the chart, the systems that could be sources of a symptom are ranked in the order they should be inspected starting with ①. Find the symptom in the left column, read across to the most likely source, then refer to the page listed at the top of that column. If inspection shows the system is OK, try the next most likely system Q, etc.

PAGE		YSTEM	PGM-FI							
0,410=			ECU	OXYGEN SENSOR		MANIFOLD ABSOLUTE PRESSURE SENSOR	ITDC/CRANK/CYL	COOLANT TEMPERA- TURE SENSOR	THROTTLE ANGLE SENSOR	INTAKE AII TEMPERA TURE SENSOR
SYMPTOM		15	18, 20		22, 26	28,30, 32	34	36	38 38	
CHECK ENGINE WARNING LIGHT TURNS ON		0 or (1)								
SELF-DIAGNOSIS INDICATOR (LED) BLINKS		(O) or (\$	(1) or (2) or (3) o	((3) or (5)	(4) or (8) or (9)	(b)		0	
ENGINE WON'T START		3								
DIFFICULT TO START ENGINE WHEN COLD		(BU)			3		①			
IRREGULAR IDLING	WHEN COL FAST IDLE OF SPEC		(BU)	,				3		
	ROUGH ID	LE	®U			3				_
	WHEN WA ENGINE SP TOO HIGH	RM EED	₿							
	WHEN WAI ENGINE SP TOO LOW		₪							
FREQUENT STALLING	WHILE WARMING	UP	(BU)	·						
	AFTER WARMING	UP	(BU)							
POOR PERFORM- ANCE	MISFIRE OF ROUGH RUNNING		(BU)							
	FAILS EMISSION TEST		80	3		2				
	LOSS OF POWER		(8)			3			2	

If codes other than those listed above are indicated, count the number of blinks again. If the indicator is in fact blinking these codes, substitute a known-good ECU and recheck. If the indication goes away, replace the original ECU. (BU): When the Check Engine warning light and the self-diagnosis indicator are on, the back-up system is in operation. Substitute a known-good ECU and recheck. If the indication goes away, replace the original ECU.

¥∞;KX, KS, KG only



PGM-FI			IDLE CO	NTROL_	VALVE TIMMI	NG CONTROL			
ATMO- SPHERIC PRESSURE SENSOR	IGNITION OUTPUT SIGNAL	VEHICLE SPEED SENSOR	ELEC- TRONIC AIR CONTROL VALVE	OTHER IDLE CONTROLS	SPOOL SOLENOID VALVE	OIL PRESSURE SWITCH	FUEL SUPPLY	AIR INTAKE	EMISSION CONTROL
40	42	44	47	45	5-32	5-34	60	74	80
0	©	Ф	@		鄭	Ø			
							①		
	_			2					
			1	2					
			1				2		
			2	①					
			1				2		
			①	2			3		
			1	2			3	_	
			2				①	_	
							1		
							1		